

JSU CLUB ACTIVITY



THE BOX CONVERSATIONS

Goals: This activity will facilitate thoughtful and fun conversations utilizing The Box.

Relevance: Utilize The Box to its full advantage while engaging with teens in a creative and hands on way. Can be played in person as well as virtually!

Active Learning: Spark thoughtful and meaningful conversations with teens through The Box. Instructions for each deck listed below. Feel free to create your own!

Would You Rather

1. Facilitator pulls out one would you rather card
2. Facilitator calls on one teen to answer
3. Meanwhile- teens place bets on which they think the majority of the group would rather
4. Teen answers what they would do
5. Teen has to justify their answer

Conversation Cards

1. Facilitator calls out one-card and pairs teens up. (Can be done through a breakout room on Zoom if online)
2. Teens discuss for 60 seconds and facilitator brings everyone back to home screen
3. Repeat 5 times
4. Facilitator calls out the conversation cards that were used in the previous five rounds
5. Teens write their partners answers (ie. white boards, index cards)
6. Teen who remembers the most of their partner's answers wins

Moral Dilemmas

1. Facilitator calls out a moral dilemma
2. Facilitator calls on two teens to state their case for each side
3. Teens place bets for who makes the better case
4. Teen with majority bets wins

Supplies needed:

1. NCSY The Box
2. Zoom Account
3. Paper/mini white boards

Step by Step Planning:

Time	Facilitator Activity	Teen Activity
5 Minutes	Introduce The Box as a facilitator for thoughtful conversations	n/a
20 Minutes	Facilitate games as instructed or desired	Actively playing

Facilitation Questions/Wrap up:

The Box lends itself to facilitation questions and wrap up discussions.